

Assignment #1: ABSOLUTE GARBAGE!

“How vain painting is, exciting admiration by its resemblance to things of which we do not admire the originals”
from the “Pensées” by Blaise Pascal, 1654.

GRADE WEIGHT: 10%

Due: Tuesday, Sept. 25, 2018

The ability to produce vast amounts of garbage is a distinctly human trait. Much of our history is recorded in the piles of garbage left behind by earlier civilizations. Artists have a long history of using garbage in their work. Artists to consider: **Kelly Wood, Edward Burtynsky, Vic Muniz.**

Objectives

The primary objective of this assignment is to investigate a variety of approaches to using contrast, rendering tone, light and dark to create a sense of 3 dimensional space. Artists to consider: **George Seurat, Robert Longo, William Kentridge.**

Execution:

Select a plain piece of garbage and set it up in a well-lit area.
Do some preliminary sketches on newsprint in order to get a feel for your subject.

On a sheet of 24” x 24” Stonehenge paper execute a rendering your chosen piece of trash. Tape off the edges using green painters tape to preserve a clean, 1” border. Use a light source to emphasize the lights, darks and shadow areas.

Make your rendering LARGER THAN LIFE so that the image takes up most of the paper (at least 12 inches in diameter).

Make sure you address the ENTIRE surface of the paper with your charcoal. Aside from the border and any high-lights there should be no untouched area on the surface of the paper.

You may address the background with whatever tone(s) you like. A Dark tone will bring out the highlights in your drawing. A light background will emphasize the darks. Do whatever you think works best for your drawing.

This drawing will take approximately 6 hours to complete.

Materials:

Compressed charcoal, green painters tape, Stonehenge paper approx. 24” x 24”.

Grading Rubric

Tonal range	12.5
Contrast	12.5
Transitions between tones	12.5
Attention to texture	12.5
Attention to surface and background	12.5
Light source	12.5
Composition	12.5
Use of negative (white) space	<u>12.5</u>
	100%