

Assignment 2b: MAQUETTE FOR HUFF 'N PUFF
Value: 5% of Final Mark
DUE: **Week 7 – Feb. 27** (at the **beginning** of class)

Using scrap wood, or cardboard as a stand-in for the wood, and your choice of a contrasting/oppositional material, create a maquette (model) of the **abstract** sculpture you plan to make for the Huff 'n Puff assignment.

Think about the kind of sculptural dialogue you want to create between the two contrasting elements and what oppositional forces you plan to engage in this work.

Evaluation Criteria

Investment of effort

Inventiveness

Understanding and use of formal elements in the composition of the piece

Activating the inherent qualities of the materials used

Skill in handling materials, craftsmanship

General:

Contribution to in-class discussions and peer critiques - is worth 10% of the course.

This includes the following:

- participating in group discussions & critiques
- offering your perspectives and giving constructive criticism
- working cooperatively with your faculty member, technologist & other students

Late Assignments

Term work must be submitted by the assigned date. A penalty of 10% per week of lateness up to and including work submitted on the last day of the term will be applied by the Instructor. Studio projects that are more than three weeks late will not be accepted.

KEY TERMINOLOGY:

Maquette – *noun*: a sculptor's small preliminary model or sketch.

Form – *noun*: the visible shape or configuration of something.

Formal – *adjective*: relating to or involving outward form or structure

Volume – *noun*: the amount of space that a substance or object occupies, or that is enclosed within a container

Aesthetic –
adjective: concerned with beauty or the appreciation of beauty.

noun: a set of principles underlying and guiding the work of a particular artist or artistic movement.
